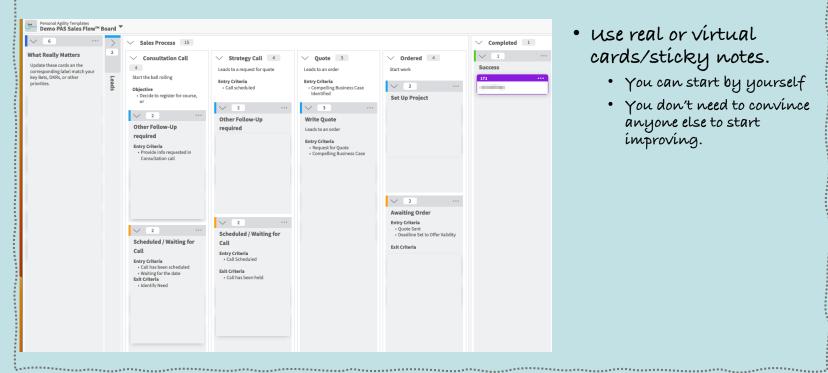
Five Steps to Defeat Dependencies

In just one week!

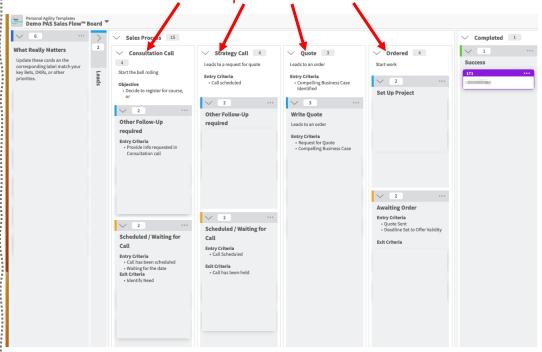
The Personal Agility System™

Day 1: Make your work visible



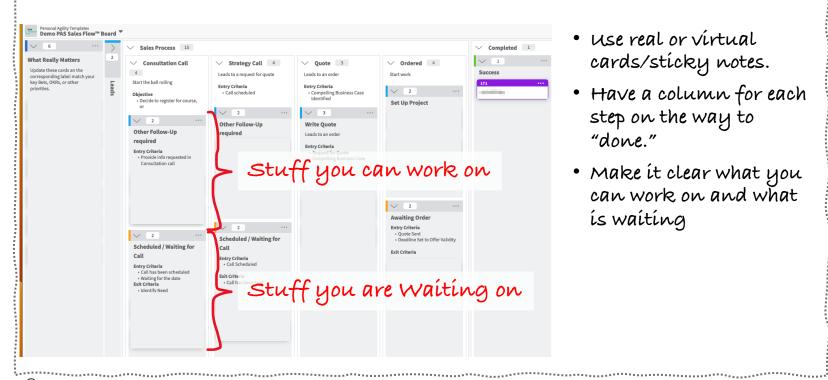
- use real or virtual cards/sticky notes.
 - · You can start by yourself
 - · You don't need to convince anyone else to start improving.

Day 1: Make your work visible Each Step in the Process



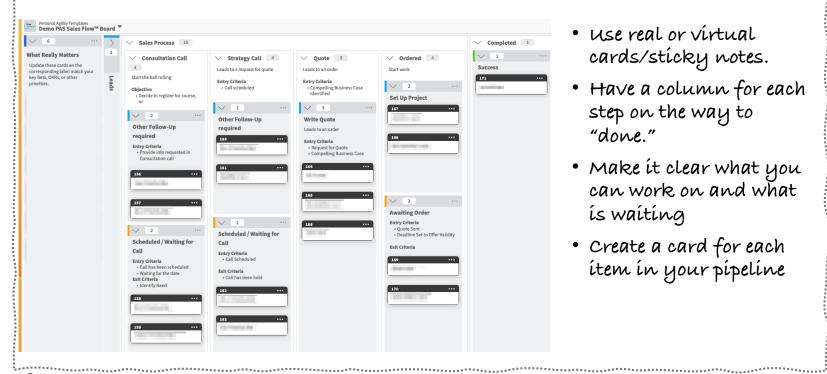
- use real or virtual cards/sticky notes.
- · Have a column for each step on the way to "done."

Day 1: Make your work visible

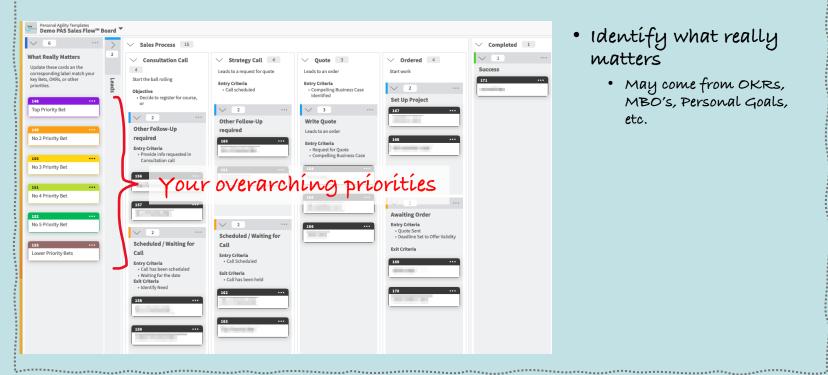


- use real or virtual cards/sticky notes.
- · Have a column for each step on the way to "done."
- Make it clear what you can work on and what is waiting

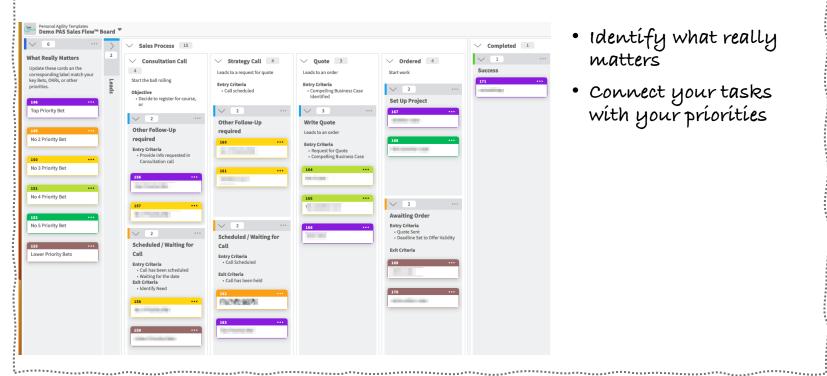
Day 1: Make your work visible



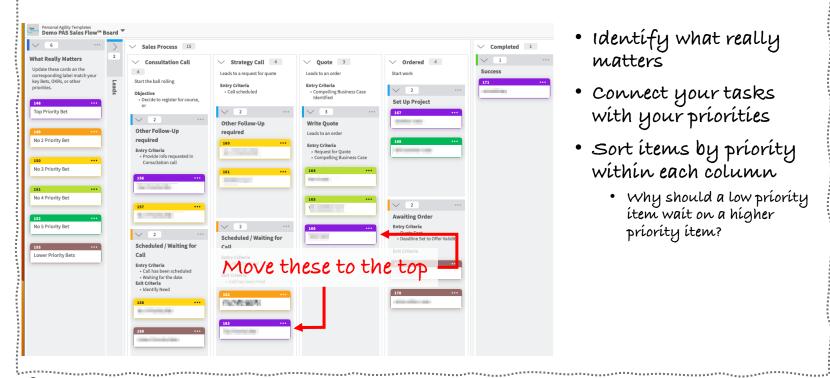
- use real or virtual cards/sticky notes.
- · Have a column for each step on the way to "done."
- Make it clear what you can work on and what is waiting
- Create a card for each item in your pipeline



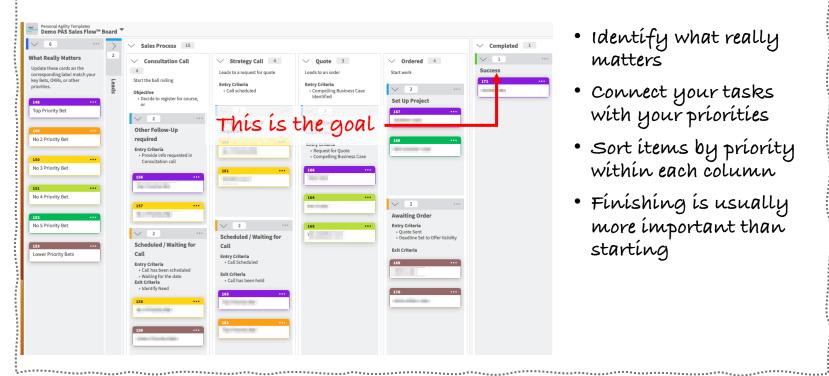
- identify what really matters
 - · May come from OKRS, MBO's, Personal Goals, etc.



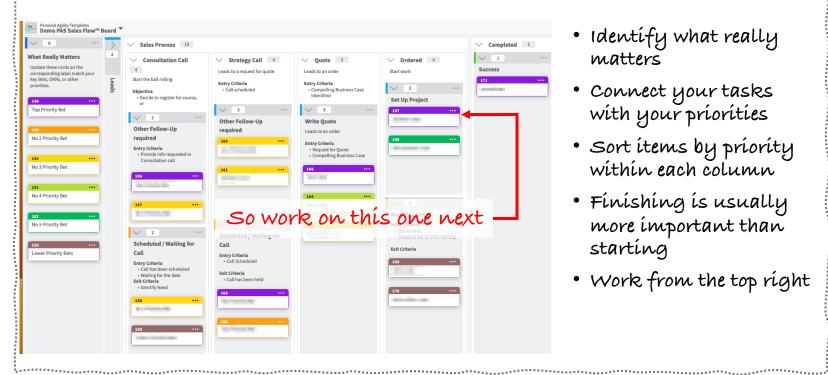
- Identify what really matters
- Connect your tasks with your priorities



- Identify what really matters
- Connect your tasks with your priorities
- · Sort items by priority within each column
 - · Why should a low priority item wait on a higher priority item?

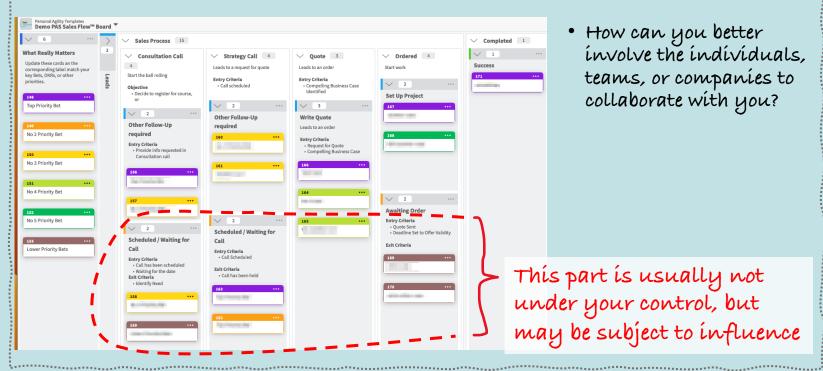


- Identify what really matters
- Connect your tasks with your priorities
- · Sort items by priority within each column
- · Finishing is usually more important than starting



- Identify what really matters
- Connect your tasks with your priorities
- · Sort items by priority within each column
- · Finishing is usually more important than starting
- · Work from the top right

Day 3: Ask yourself: Who can help?



 How can you better involve the individuals. teams, or companies to collaborate with you?

This part is usually not under your control, but may be subject to influence

Day 3: Ask yourself: Who can help?



- · Dependencies are often about missing skills, knowledge, or authority.
 - How can you ensure your team has what it needs to move forward?
 - · This may entail crossteam or even crosscompany collaboration
 - · This may entail delegating authority or tighter collaboration with management and stakeholders

Day 4: Clear dependencies before you start



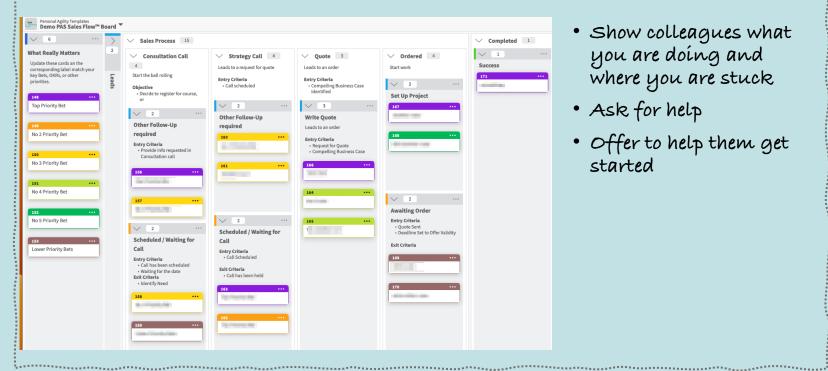
- If you are waiting on a delivery, make that delivery a prerequisite to starting work
- Maybe an off-the-shelf or in-the-basement component is good enough to get started

Day 4: Clear dependencies before you start



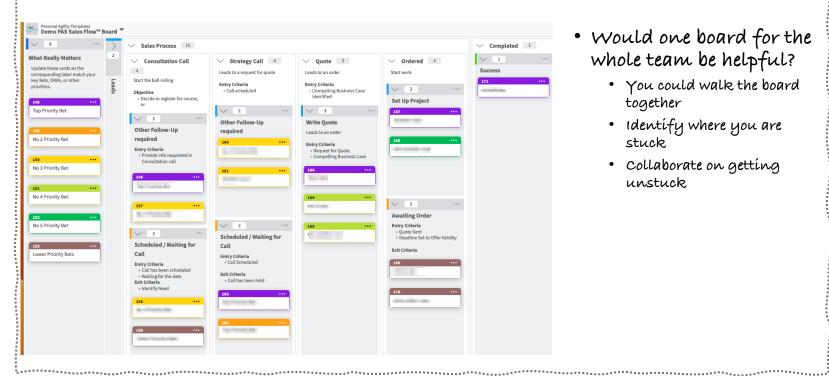
- · Maybe you can mockup the expected behavior with a test suite or place holder.
- "The first iteration of the parking brake was a box to represent the space needed by the handle. Interior design could proceed."

Day 5: Share your approach...



- Show colleagues what you are doing and where you are stuck
- · Ask for help
- · Offer to help them get started

Day 5: ... and work more as a team



- Would one board for the whole team be helpful?
 - · You could walk the board together
 - · Identify where you are stuck
 - Collaborate on getting unstuck.

What else could you do?

I'd love to hear your ídeas and approaches! How would you deal with dependencies?

If you'd like some help, jump to the last slide

Want dependencies under control? Let's talk!



Peter Stevens

"Companies come to me when they want their initiatives to advance"



Contact me for a free consulatíon The **Personal Agility** System™